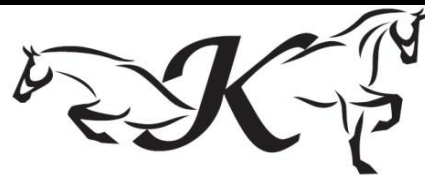


# PRIX CAPRILLI TEST 2

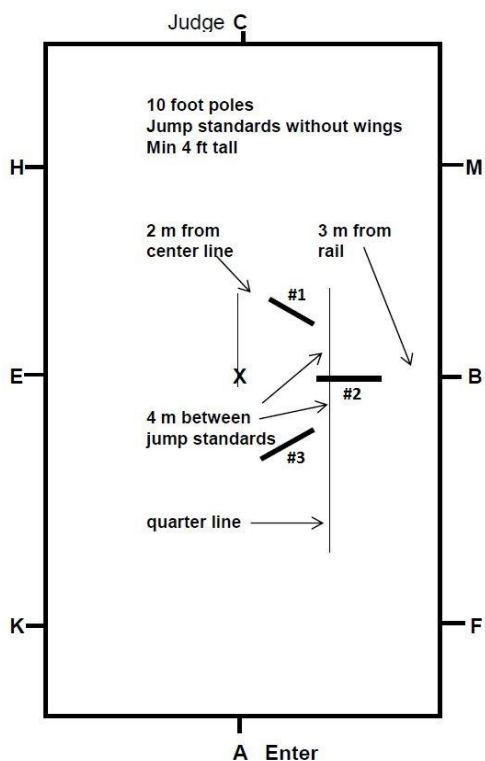


	TEST
1	A Enter working trot. X Halt. Salute. Proceed working trot. C Track right.
2	MXK Change rein over Jump #1. Return to working trot after jump.
3	A Circle left 20m.
4	Before Turn on line to Jump #2. Return to working F trot after jump and proceed toward M.
5	C Medium walk.
6	HB Free walk. (points X 2) B Medium walk.
7	F Working trot.
8	Between Working canter right lead. A & K
9	KXM Change rein over Jump #1, land in working canter.
10	M Working trot.
11	Between Working canter left lead. C & H
12	E Large half circle left over Jump #2. After jump, proceed straight ahead.
13	Opposite Working trot. M
14	C Circle 20m, letting the horse gradually chew the reins out of the hands at working trot, rising. Before C gradually take up the reins. C Straight ahead.
15	HXF Change rein over Jump #3. Return to working trot before F.
16	A Down centerline. X Halt. Salute. Leave arena at a free walk on a loose rein.

For horses with jumping experience showing Training Level Dressage or above - maximum height of fences 2 feet. Test may be called.

It is understood that in the working gaits, a jumping horse is not expected to be as round on the bit as a competing Dressage horse. The horse must softly accept the bit and may show more "roundness" in the parts of the tests separate from the jumps. Trot work to be done posting. Transitions into and out of the halt may be through the walk.

Arena: Standard 20 x 60



## Jumping Penalties

Knockdown	4 points
1st Refusal	2 points
2nd Refusal	4 points
3rd Refusal	Elimination
Fall of Horse /Rider	Elimination

In the case of a knocked down rail being in the way, the judge will ring the bell for the rider to stop without penalty.

After the jump is replaced, the bell will be rung again telling the rider to proceed.